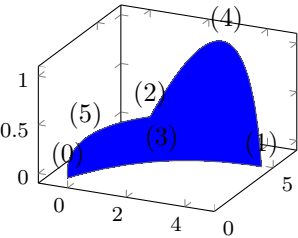
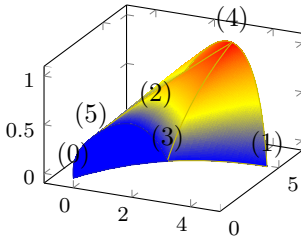


patch refines=0



patch refines=1



patch refines=2

